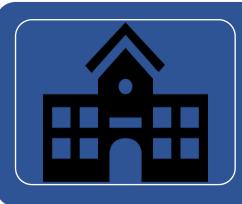
Clarity of Language Glossary



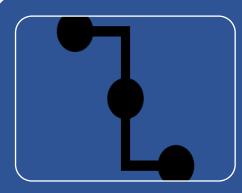
In-Person (LOCATION OF PEOPLE)

• Students physically located in a classroom with teachers & peers



Remote or Distance (LOCATION OF PEOPLE)

- Students are not in a building or classroom
- Students are physically separated from teacher & peers
- Can be synchronous, asynchronous or a mix of both types



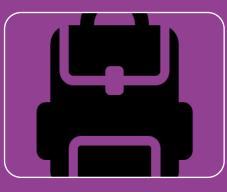
Hybrid School Model (LOCATION OF PEOPLE)

- Some students in-person and some students remote or distance
- Can be synchronous, asynchronous or a mix of both types



Virtual or Online Learning (LOCATION OF LEARNING)

- Experiences on computers, using the internet and software
- Can be part of in-person OR remote/distance learning
- Can be synchronous, asynchronous or a mix of both



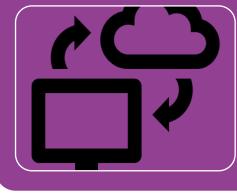
Blended Learning (INSTRUCTIONAL DESIGN/STYLE)

- Integrated teacher-led and student-driven experiences
- Student learns at least in part through virtual or online platforms
- Students must have some control over time, place, path, or pace



Teaching with Tech (INSTRUCTIONAL DESIGN/STYLE)

- Devices used to enhance or supplement teacher-led experiences
- Technology platforms used at the A,M or R level of SAMR



Flipped Instruction (INSTRUCTIONAL DESIGN/STYLE)

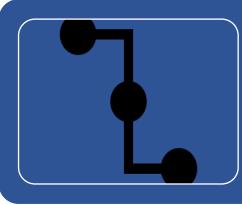
- Whole Group / New Concept learning happens in remote or distance setting OR asynchronously in the classroom
- In-person classroom time focused on application with small-groups or individuals



In-Person (LOCATION OF PEOPLE)



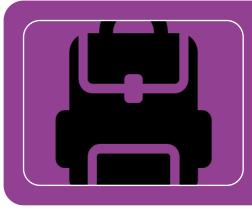
Remote or Distance (LOCATION OF PEOPLE)



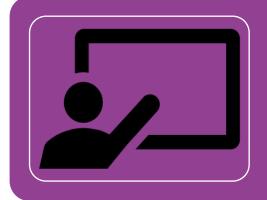
Hybrid School Model (LOCATION OF PEOPLE)



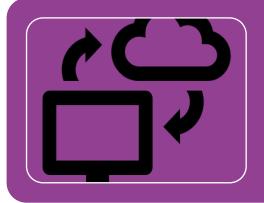
Virtual or Online Learning (LOCATION OF LEARNING)



Blended Learning (INSTRUCTIONAL DESIGN/STYLE)



Teaching with Tech (INSTRUCTIONAL DESIGN/STYLE)



Flipped Instruction (INSTRUCTIONAL DESIGN/STYLE)